ON Eaglette Daily Clinic Score Sheet

Candidate Name	··			
Number:				
5=Excellent	4=Good	3=Average	2=Below Average	1=Poor

	<u>Day 1</u>	<u>Day 2</u>	<u>Day 3</u>
Appearance and Showmanship			
Dancer is following tryout dress code			
Performs with enthusiasm and energy			
Overall confidence is high, strong, clear			
Participation and Work Ethic			
Arrives on time			
Dances full-out			
Remains on task			
Applies corrections in a positive manner when given by coaches			
Recovers quickly once an error is made			
Technique			
Full extension of movements, pointed feet, body control			
Excellent flexibility in legs, feet, torso			
Turns are in alignment, and in releve			
Appropriate plie for preps and landings			
Clear prep, spot, and landing for pirouettes			
Execution of Choreography			
Completeness of movements; good sense of rhythm and balance/control			
High level of stamina			
Memory of choreography			
Recovery from errors is seamless			

ON Eaglette Tryout Score Sheet

Technique Skills:	
 Turn Combo: No heel drops, arms in first, correct prep, straight base leg, passe position, stic alignment. 	
	/10
2) <u>Leap Combo</u> : Smooth prep, tight knees and straight legs, pointed feet, complete split in air, li of hips	ght landing in plie, rotation
	/10
Pom Combo (Fight Song):	
-Precision: Sharp, tight arm levels, correct placement	
-Execution: Proper style, timing, and technique	
-Confidence: Knows choreography, facial expression, memory	
	/20
Jazz Combo:	
-Technique: Extension of legs, arms, feet. Leaps/turns/kicks/jumps are executed properly	
-Style: Body awareness of jazz genre	
-Movement Quality: Strong and aware of rhythm of music	
-Showmanship: Energy, facial expressions, eye contact, memory	
	/20
Overall Stage Presence and Showmanship:	
-Shows enthusiasm and projection through facial expressions and personality	
-Appropriate energy, emotion, and confidence	
-Performance ready (hair, make-up, no jewelry, etc)	
-Appropriate choice of dance apparel	
-Potential	
	/20
TOTAL:/80	
Additional Comments:	
	Judges Initials:

"All or Nothing Points"

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Each of the following elements are worth 5 points.

	<u>Score</u>	<u>Comments</u>
Triple Pirouette		
-No heel drops		
-Arms in first	0 or 5	
-Straight supporting leg		
-Stick the landing		
-Correct spotting		
-Correct timing		
-Plie in prep		
-High passe position		
-Pointed feet		
-Body alignment		
Turns in Seconde		
-Correct plie/releve		
-Arms hit "T" position with shoulders	0 or 5	
down		
-Straight supporting leg in releve		
-Correct spotting		
-Correct prep		
-Timing		
-Turned out leg in seconde		
-Pointed toe		
-Let stays at even level		
-Overall correct technique		
<u>Toe Touch</u>		
-Use of prep		
-Strong upper body in prep	0 or 5	
-Rotated hips/sitting position		
-Straight/lengthened/stretched knees		
-Pointed feet		
-180 degree flexibility		
-Shoulders down		
-Landing with legs together		
Splits (Left & Right)	0 or 5	
-Flat with pointed feet and straight legs		
-Hips squared		
Skill Totals	/20	
<u>OPTIONAL</u>		
Quad Pirouette		
-Same technique as triple with		
additional rotation		
(bonus 5 points)		
Tumbling Skills (Please note)		
-Appropriate technique and execution		
(bonus 5 points)		
TOTAL POINTS:		

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